

Veteran Marine

Melee Skill	4D6
Melee Damage	3D6
Range Skill	4D6
Range Damage	3D6
Dodge	4D6
Armour	3D6
Movement	6



Points	90
Wounds	2

Bugged! 2001 ©

Marine

Melee Skill	3D6
Melee Damage	3D6
Range Skill	3D6
Range Damage	3D6
Dodge	3D6
Armour	2D6
Movement	6



Points	30
Wounds	2

Bugged! 2001 ©

Veteran Marine Heavy

Melee Skill	4D6
Melee Damage	3D6
Range Skill	4D6
Range Damage	5D6
Dodge	4D6
Armour	3D6
Movement	6



Points	120
Wounds	2

Bugged! 2001 ©

Marine Heavy

Melee Skill	3D6
Melee Damage	3D6
Range Skill	3D6
Range Damage	5D6
Dodge	3D6
Armour	2D6
Movement	6



Points	50
Wounds	2

Bugged! 2001 ©

Colonist

Melee Skill	2D6
Melee Damage	2D6
Range Skill	2D6
Range Damage	3D6
Dodge	2D6
Armour	2D6
Movement	6



Points	20
Wounds	1

Bugged! 2001 ©

Armoured Carrier

Capacity	2
Range Skill	3D6
Range Damage	4D6
Dodge	3D6
Armour	4D6
Movement	10



Points	70
Wounds	3

Bugged! 2001 ©

Light Hover Tank

Capacity	0
Range Skill	4D6
Range Damage	5D6
Dodge	3D6
Armour	4D6
Movement	10



Points	90
Wounds	4

Bugged! 2001 ©

Heavy Hover Tank

Capacity	0
Range Skill	4D6
Range Damage	6D6
Dodge	2D6
Armour	5D6
Movement	8



Points	120
Wounds	5

Bugged! 2001 ©

Veteran Hunter

Melee Skill	5D6
Melee Damage	4D6
Range Skill	4D6
Range Damage	4D6
Dodge	4D6
Armour	3D6
Movement	6

Points	130
Wounds	3

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Bugged! 2001 ©

Hunter

Melee Skill	4D6
Melee Damage	4D6
Range Skill	3D6
Range Damage	3D6
Dodge	3D6
Armour	3D6
Movement	6

Points	60
Wounds	3

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Bugged! 2001 ©

Bug Hunter

Melee Skill	5D6
Melee Damage	5D6
Range Skill	2D6
Range Damage	3D6
Dodge	4D6
Armour	4D6
Movement	6

Points	100
Wounds	3

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Bugged! 2001 ©

Scout Hunter

Melee Skill	4D6
Melee Damage	3D6
Range Skill	3D6
Range Damage	3D6
Dodge	3D6
Armour	2D6
Movement	8

Points	60
Wounds	3

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Bugged! 2001 ©

Veteran Hunter

Melee Skill	5D6
Melee Damage	4D6
Range Skill	4D6
Range Damage	4D6
Dodge	4D6
Armour	3D6
Movement	6

Points	130
Wounds	3

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Bugged! 2001 ©

Hunter

Melee Skill	4D6
Melee Damage	4D6
Range Skill	3D6
Range Damage	3D6
Dodge	3D6
Armour	3D6
Movement	6

Points	60
Wounds	3

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Bugged! 2001 ©

Bug Hunter

Melee Skill	5D6
Melee Damage	5D6
Range Skill	2D6
Range Damage	3D6
Dodge	4D6
Armour	4D6
Movement	6

Points	100
Wounds	3

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Bugged! 2001 ©

Scout Hunter

Melee Skill	4D6
Melee Damage	3D6
Range Skill	3D6
Range Damage	3D6
Dodge	3D6
Armour	2D6
Movement	8

Points	60
Wounds	3

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Bugged! 2001 ©

Warrior Bug

Melee Skill	4D6
Melee Damage	5D6
Range Skill	0
Range Damage	0
Dodge	5D6
Armour	4D6
Movement	8

Points	110
Wounds	3

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Bugged! 2001 ©

Crawler Bug

Melee Skill	2D6
Melee Damage	2D6
Range Skill	0
Range Damage	0
Dodge	2D6
Armour	2D6
Movement	4

Points	10
Wounds	1

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Bugged! 2001 ©

Flamer Bug

Melee Skill	3D6
Melee Damage	3D6
Range Skill	4D6
Range Damage	5D6
Dodge	3D6
Armour	5D6
Movement	4

Points	110
Wounds	4

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Bugged! 2001 ©

Scout Bug

Melee Skill	2D6
Melee Damage	3D6
Range Skill	0
Range Damage	0
Dodge	4D6
Armour	3D6
Movement	10

Points	50
Wounds	2

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Bugged! 2001 ©

Warrior Bug

Melee Skill	4D6
Melee Damage	5D6
Range Skill	0
Range Damage	0
Dodge	5D6
Armour	4D6
Movement	8

Points	110
Wounds	3

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Bugged! 2001 ©

Crawler Bug

Melee Skill	2D6
Melee Damage	2D6
Range Skill	0
Range Damage	0
Dodge	2D6
Armour	2D6
Movement	4

Points	10
Wounds	1

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Bugged! 2001 ©

Flamer Bug

Melee Skill	3D6
Melee Damage	3D6
Range Skill	4D6
Range Damage	5D6
Dodge	3D6
Armour	5D6
Movement	4

Points	110
Wounds	4

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Bugged! 2001 ©

Scout Bug

Melee Skill	2D6
Melee Damage	3D6
Range Skill	0
Range Damage	0
Dodge	4D6
Armour	3D6
Movement	10

Points	50
Wounds	2

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Bugged! 2001 ©

Android

Melee Skill	4D6
Melee Damage	4D6
Range Skill	4D6
Range Damage	3D6
Dodge	3D6
Armour	3D6
Movement	6

Points	80
Wounds	3

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Bugged! 2001 ©

Scout Android

Melee Skill	3D6
Melee Damage	3D6
Range Skill	3D6
Range Damage	2D6
Dodge	4D6
Armour	2D6
Movement	8

Points	50
Wounds	2

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Bugged! 2001 ©

Light Walker

Capacity	0
Range Skill	3D6
Range Damage	3D6
Dodge	3D6
Armour	3D6
Movement	8

Points	40
Wounds	3

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Bugged! 2001 ©

Heavy Walker

Capacity	0
Range Skill	4D6
Range Damage	4D6
Dodge	2D6
Armour	4D6
Movement	8

Points	60
Wounds	4

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Bugged! 2001 ©

Light Droid Tank

Capacity	1
Range Skill	3D6
Range Damage	4D6
Dodge	3D6
Armour	4D6
Movement	10

Points	80
Wounds	5

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Bugged! 2001 ©

Heavy Droid Tank

Capacity	2
Range Skill	4D6
Range Damage	5D6
Dodge	2D6
Armour	5D6
Movement	8

Points	100
Wounds	6

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Bugged! 2001 ©

Android

Melee Skill	4D6
Melee Damage	4D6
Range Skill	4D6
Range Damage	3D6
Dodge	3D6
Armour	3D6
Movement	6

Points	80
Wounds	3

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Bugged! 2001 ©

Scout Android

Melee Skill	3D6
Melee Damage	3D6
Range Skill	3D6
Range Damage	2D6
Dodge	4D6
Armour	2D6
Movement	8

Points	50
Wounds	2

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